

Learning and Teaching with Technology (LTT) Committee

End of Year Report

Academic year: 2021-2022

Date submitted: April 6, 2022

Committee Membership:

1. Heather Orniston, CEP, 20-22
2. Molly Stewart, R&D, 20-23
3. Karen Wohlwend, C&I, 20-23
4. Joshua Danish, CEP, 21-23
5. Jennifer Rippner, ELPS, 21-24
6. Curt Bonk, Chair, IST, 21-24
7. Zixi Li, Student Member, IST
8. Rod Myers, Instructional Consulting, Ex-Officio
9. Jesse Oakes, Director, Education Technology Services, Ex-Officio
10. Michele Kelmer, UITs, Ex-Officio

Meeting Dates:

September 1, October 15, November 12, December 10, January 10, February 11, March 11, and April 8

For goals, charges, actions, and outcomes, please update the spreadsheet which can be found [here](#):

Charge 1: Find new ways to motivate expanded use of technology in the SOE. The LTT Technology Challenge Grants program didn't really seem to work at encouraging faculty to learn new tools.

As a direct result of Charge #1, there was no funding provided for the faculty Technology Challenge Grants in 2021-2022 which the Learning and Teaching with Technology Committee (LTT) distributed during the previous decade. This deletion of the challenge grants changed some of the main responsibilities of the LTT Committee as we did not need to have an announcement and selection of the grants this year nor did we hold our annual technology showcase of faculty projects. Hence, we had to find new pathways toward promoting technology integration in the School of Education. We brainstormed several ideas during the first three committee meetings of the fall semester. In one of those meetings, as LTT Chair, Curt Bonk recommended that we learn about technology tools that were popular as well as ones that were new at IU from Michele Kelmer at UITs. After Michele attended one of our meetings, she joined the committee late in the fall semester as an unofficial member.

Therefore, as the academic year progressed, the LTT Committee accomplished Charge #1 through a partnership with UITs. In total, we sponsored five technology training webinars during the spring semester, each on a different day of the week. We hoped that faculty could attend one

or more of them. These were broadcast to faculty and staff at all nine IU campuses and the recordings were saved and archived for later use for those having scheduling conflicts. Anyone attending at least 4 of the 5 sessions would receive an IU “Walk the Walk, Talk the Tech” aluminum water bottle and be entered into a drawing for a \$50 gift certificate. Also, Dean Morrone offered a \$25 Amazon gift card for any IUB faculty attending all of the sessions. Below are the times and topics as well as the number registered and attended through the first four webinars:

1. **Monday January 10 (Noon): [Zoom to the Next Level](#)** - Experience active learning in Zoom first-hand and leave with engagement activities you can immediately implement in your class in this webinar mash-up of Zoom features and IU’s technology smorgasbord.

Registered: 23

Attended: 19

2. **Tuesday February 15 (Noon): [Engaging Students with Video](#)** (e.g., PlayPosit, Voicethread, Go React, Kaltura Quizzing, etc.) – Active learning with video has arrived! Choose which types of engagement you’re most interested in. See examples and build them with some help from supporting materials.

Registered: 126

Attended: 95

3. **Wednesday March 2 (Noon): [Microsoft Teams and Collaboration Tools](#)** (e.g., Bookings, Find Time, etc.) – Eliminate scheduling-email ping-pong and discover techniques to easily share files and collaborate with your colleagues in this productivity-focused webinar.

Registered: 112

Attended: 80

4. **Thursday March 31 (Noon): [Enhancing Accessibility and UDL](#)** – Break down accessibility barriers and open up your class for all users with Seven Simple Steps and a little help via Ally in Canvas.

Registered: 61

Attended: 26

5. **Friday April 22 (Noon): [Speed Dating with Other Technology Tools](#)** – Join us for a matchmaking event that encourages participants to "date" a range of potential tech tools and services, gaining exposure to a lot of resources within a short period of time. List of technologies: <https://go.iu.edu/speeddating>.

Based on the above enrollment and attendance data, we can tentatively conclude that this partnership with UITS to offer these webinars was a success. Stated another way, we

successfully addressed Charge #1 and we should consider future such partnerships. That being said, at present, we are designing a Web-based survey to assess attendee perceptions of the value of these five technology trainings that will be sent out later in April.

Charge 2: Work with OTE to think about how to support better technology integration throughout pre-service teacher preparation and not just in w200 / technology courses.

The LTT committee was focused on charges #1 and #3 and only tangentially involved in Charge #2. The time involved in #1 and #3 took up all the time of the committee. Charge #2 would require significant new allocations of personnel and resources. To be honest, it would require the committee to focus on this charge for a period of 3-5 years or longer before sufficient study could lead to significant recommendations and changes. Charge #2 needs to be rewritten into a more doable format.

Charge 3: Continue to support renovation efforts

As with the previous year, the LTT committee provided guidance on library renovation plans this year. We had numerous meetings related to the library renovation outside of our monthly LTT meetings. In September and October, we updated the program statement for the library renovation. This program statement provides details on spaces that make up the re-envisioned Education Library, which will be renamed the Education Commons.

Once the program statement was submitted, we were called into meetings on several occasions to respond to architect concerns. In addition, several LTT members attended presentations from Steelcase on different classroom space designs.

To better understand active learning space opportunities, the LTT Committee visited the ALCOVE in Woodburn Hall Room 203 as well as the new Luddy AI Building during the spring of 2022. This walking tour took place during February and was streamed to members who could not attend live. All in attendance took notes on these active learning spaces and we compared the ALCOVE in Woodburn Hall to the library renovation plans.

Recommendations for Future Action (please provide a bulleted list):

1. Continue to promote faculty training in emerging teaching and learning technologies as well as the sharing of the incorporation of new technologies in their instruction.
2. Have UITS do a presentation on active learning spaces on the IU Bloomington and IUPUI campuses, followed by a training programs for faculty members on how to use such spaces. This training will align with the new SLIDE classroom set to open in early 2023.
3. Consider reestablishing an annual learning technology day in the School of Education with trainings and celebration.
4. The LTT committee should coordinate with ETS to establish an equitable process for determining how best to spend the general funds budgeted for certain software licenses on an annual basis to help integrate faculty voices more into this process.

5. The LTT committee should explore the current state of technology integration in the TEP, consisting of documenting what we currently do, how this compares to other institutions, and whether we want to move forward with establishing a new approach.

Other comments: See Appendix A.

Appendix A. List of Tools Featured in Five UITS Webinar Sessions

1. **PlayPosit** is a...video engagement tool for quizzing, polling, discussion, feedback, and branching scenarios.
2. **Voicethread** is a...discussion and annotation tool for videos, images, or PowerPoint slides.
3. **Go React** is a...feedback tool for videos (note: IU does not have an enterprise license for Go React, but it is available via IU eTexts).
4. **Kaltura Quizzing** is a...simple video quizzing tool for multiple-choice and T/F questions.
5. **Bookings** is an...online scheduling tool that allows users to set up calendars and manage availability, so others can easily book appointments (like office hours) through an online form.
6. **Find Time** is...like a smarter version of Doodle. It's an Outlook add-on that creates a poll of possible meeting times that you can send out to you attendees, *but* the poll is automatically based on your and your attendees' calendar availability.
7. **Ally** is a...tool that integrates with your Canvas course to help you improve the course's accessibility.
8. **Microsoft Teams** is a...platform the group collaboration, online meetings, document sharing, and information exchange.
9. **Speed Dating with Technology website:** <https://go.iu.edu/speeddating>.